struct node{

char grade

long identification

string student

node \*next

typeOfData VariableName;

};

node \*newNode;

newNode = new node;

newNode->student = "Jake";

newNode->identification = 9812345;

newNode->VariableName = /\*anything could go here\*/;

newNode->grade = 'D';

newNode->next = NULL;

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